I am currently working two full-time remote Software Engineer positions. I am working at the mid-senior level for full-stack web development. With that said I am majoring in Game Programming and Computer Science.

I do not know if I can take the pay cut or have the desire to switch to full-time game development, but I do love game design.

On the Academy of Art Job Board, I found remote internships available for animation artists, illustrators, designers at first glance.

After searching for my field and major I found one engineering position as an Interactive Engineer/Gameplay Engineer. The position was for Bytedance and was full-time.

I did not really find any positions in the webspace or any further game programming positions in any spectrum.